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    constructor function

    - Deal With Properties And Mehtods

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// function User(id, username, salary) {

//     this.i = id;

//     this.u = username;

//     this.s = salary + 1000;

//   }

class User {

    constructor(id, username, salary) {

        // Properties

        this.i = id;

        this.u = username || "unknown";

        this.s = salary < 6000 ? salary + 500 : salary;

        this.msg = function () {

            return `Hello ${this.u} Your Salary Is ${this.s}`;

        }

    }

    // We Did It As a Method/Methods

    writeMsg() {

        return `Hello ${this.u} Your Salary Is ${this.s}`;

    }

}

// ? means "and"

let userOne = new User(100, "Elzero", 5000);

let userTwo = new User(101, "", 6000);

console.log(userOne.u);

console.log(userOne.s);

console.log(userOne.msg());

console.log(userOne.writeMsg());

console.log(userTwo.u);

console.log(userTwo.s);

console.log(userTwo.msg); // Native Code

console.log(userTwo.writeMsg);